

7. Method according to Claim 6, wherein the real-time file attributes are contained in an MPEG private\_stream.

#### REMARKS


The specification has been amended to include a reference to the priority applications.

The above amendments to the claims have been made to eliminate reference indicia and to meet the requirements of the USPTO.

No fee is believed to have been incurred by virtue of this amendment. However, if a fee is incurred on the basis of this amendment, please charge such fee against deposit account 07-0832.

Respectfully submitted,

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MARKED UP CLAIMS

1. Method for recording real-time files [(RF)] containing real-time data, wherein real-time file attributes [(RFA)] are permanently assigned to the real-time files and are concomitantly recorded together with the real-time files, the  
5 real-time file attributes [(RFA)] describing hardware independent real-time requirements of the real-time files [(RF)] during a real-time file transfer for playback of the real-time files [(RF)], [ **characterized in that**] wherein at least the following real-time file attributes are provided:

a) a guaranteed minimum transfer rate [(Vo)] during the real-time file  
10 transfer,

b) a maximum transfer rate [(Vr)] during the real-time file transfer,

c) a buffer store size [(Sb)] used during the real-time file transfer,

and that rules for recording the real-time files [(RF)] are derived from the real-time file attributes in order to ensure that the real-time properties of the  
15 real-time files are preserved during the recording process.

2. Method according to Claim 1, [**characterized in that**] wherein for a fragmented recording of the real-time files [(RF)] the sizes of the file fragments and the distances between the file fragments are chosen in such a way that the  
20 real-time file transfer can be performed with the guaranteed minimum transfer rate [(Vo)] during the entire real-time file transfer without any underflow of the buffer store.

3. Method according to Claim 1 [or 2], [**characterized in that**] wherein a  
25 version number [(VER)] is provided as a further real-time file attribute.

4. Method according to [one of the preceding claims] Claim 1, [**characterized in that**] wherein the real-time file attributes are combined in a data block and such a data block is assigned to a real-time file.

5. Method according to Claim 4, [characterized in that] wherein the data block is stored in UDF as Extended Attribute in a File Entry or in a System Stream assigned to the real-time file.

5 6. Method according to Claim 4, [characterized in that] wherein the real-time file is assigned a fixed area in the useful data area for the real-time file attributes.

7. Method according to Claim 6, [characterized in that] wherein the real-time file attributes are contained in an MPEG private\_stream.